

CS242: Object-Oriented Design and Programming

Programming Assignment 5

Part 1 due Wednesday, November 20th, 1995

Part 2 due Tuesday, November 28th, 1995

Part 3 due Tuesday, December 4th, 1995

Problem Statement

In this assignment you will write an operator-precedence parser. The parser will construct a syntax tree for each input line and then evaluate it. You will be parsing a language that is a subset of C expressions.¹ The underlying grammar, illustrating the operator precedence, is succinctly stated as:

```
start      ::= assign_expr
assign_expr ::= add_expr | ID assign_op assign_expr
add_expr   ::= mult_expr | add_expr add_op mult_expr
mult_expr  ::= unary_expr | mult_expr mult_op unary_expr
unary_expr ::= primary | uminus_op primary
primary    ::= ID | NUM | l_paren assign_expr r_paren
add_op     ::= + | -
mult_op    ::= * | /
uminus_op  ::= -
assign_op  ::= =
l_paren    ::= (
r_paren    ::= )
```

Your program will be developed in the following three parts:

1. *Lexical analysis* – Write a lexical analyzer that reads test input and “tokenizes” it (*i.e.*, returns an appropriate enum and associated value for each type of token it reads).
2. *Parsing and expression tree construction* – Write an operator precedence parser that will parse the tokens and build an expression tree. A rough sketch of the operator precedence parsing algorithm will be presented in the class slides. More information is available in the Aho, Sethi, and Ullman book on compilers.
3. *Expression tree traversal* – Implement “in order,” “pre order,” “post order,” and “level order.” traversals of the syntax tree. In addition, implement a function that evaluates the “yield” of the tree and prints it out to stdout (just like the sample program I gave you).

/project/adaptive/cs242/assignment5 contains sample test input (testinput) and a working sample parser (opp). You should run the test program to see how your program’s output should appear. It is very important that your output match this form.

¹Note that the current implementation only handles one letter, lower-case variable names.