

The Center for Distributed Object Computing

Research Synopsis

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Sponsors

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24 November 1999

Motivation: the Communication Software Crisis

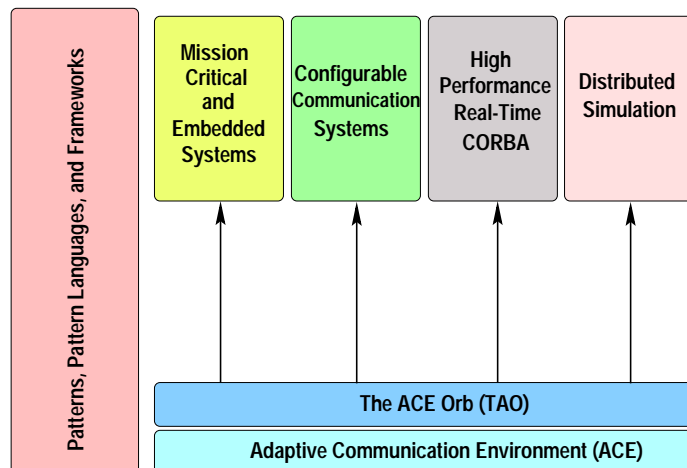


www.arl.wustl.edu/arl/

- **Symptoms**
 - Communication **hardware** gets smaller, faster, cheaper
 - Communication **software** gets larger, slower, more expensive
- **Culprits**
 - **Inherent** and **accidental** complexity
- **Solution Approach**
 - **Standard communication middleware**



DOC Center Research Focus



DOC Center Members

- David L. Levine, Director
- Fred Kuhns, Associate Director
- Douglas C. Schmidt, Former Director
- Full-time staff: C. Gill, C. O’Ryan, J. Parsons, I. Pyarali, N. Wang
- PhD students: C. Gill, J. Hu, C. O’Ryan, O. Othman, I. Pyarali, N. Wang
- Masters students: L. Baker, D. Brunsch, P. Gore, V. Kachroo, Y. Krishnamurthy, B. Natarajan, K. Parameswaran, J. Parsons, M. Spivak
- Undergrads: K. Pathayapura

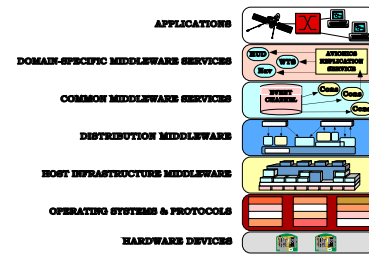


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| Lucent | Sprint |
| Microsoft | USENIX |



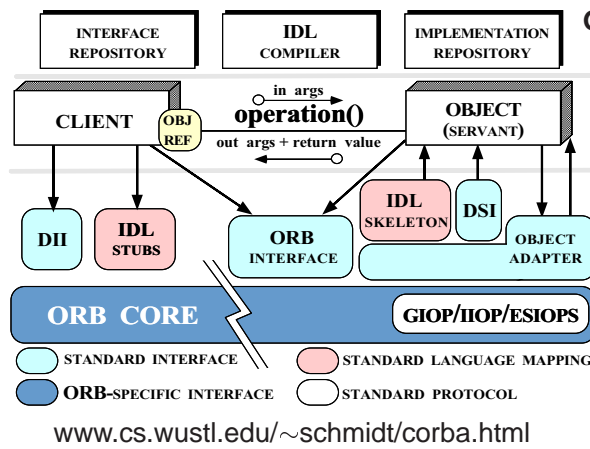
Problem: Lack of QoS-enabled Middleware



- Many applications require QoS guarantees
 - e.g., avionics, telecom, WWW, medical, high-energy physics
- Building these applications manually is hard
- Existing middleware doesn't support QoS effectively
 - e.g., CORBA, DCOM, DCE, Java
- Solutions must be integrated horizontally & vertically



Candidate Solution: CORBA

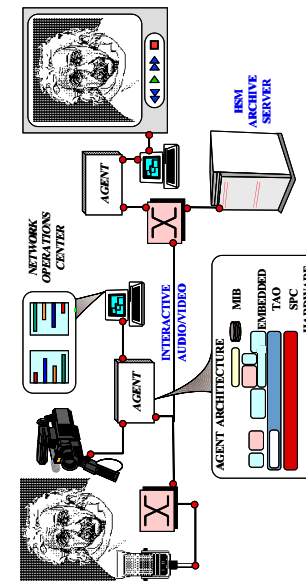


Goals of CORBA

- Simplify distribution by automating
 - Object location & activation
 - Parameter marshaling
 - Demultiplexing
 - Error handling
- Provide foundation for higher-level services



Caveat: Requirements/Limitations of CORBA for QoS-enabled Systems



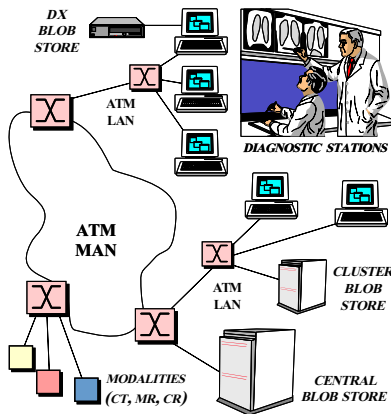
www.cs.wustl.edu/~schmidt/RT-ORB.ps.gz

Requirements

- Location transparency
 - Performance transparency
 - Predictability transparency
 - Reliability transparency
- #### Limitations
- Lack of QoS specifications
 - Lack of QoS enforcement
 - Lack of real-time programming features
 - Lack of performance optimizations



Problem: Optimizing Complex Software



Common Problems →

- Optimizing complex software is hard
- Small “mistakes” can be costly

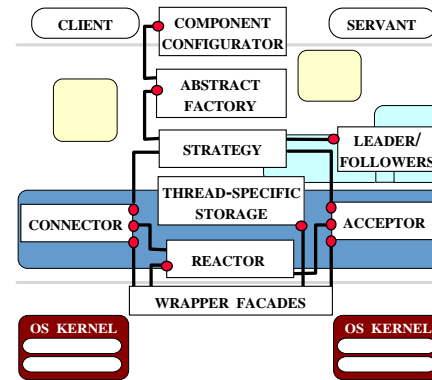
Solution Approach (Iterative) →

- Pinpoint overhead via *white-box* metrics
 - e.g., Quantify and VMetro
- Apply patterns and framework components
- Revalidate via *white-box* and *black-box* metrics

www.cs.wustl.edu/~schmidt/JSAC-99.ps.gz



Solution 1: Patterns and Framework Components



Definitions

- *Pattern*
 - A solution to a problem in a context
- *Framework*
 - A “semi-complete” application built with components
- *Components*
 - Self-contained, “pluggable” ADTs

www.cs.wustl.edu/~schmidt/ORB-patterns.ps.gz



Solution 2: ORB Optimization Principle Patterns

Definition

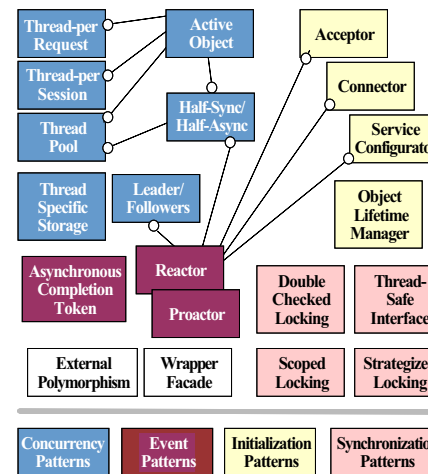
- *Optimization principle patterns* document rules for avoiding common design and implementation problems that can degrade the efficiency, scalability, and predictability of complex systems

Key Principle Patterns Used in TAO

| # | Principle Pattern |
|---|---|
| 1 | Optimize for the common case |
| 2 | Remove gratuitous waste |
| 3 | Replace inefficient general-purpose functions with efficient special-purpose ones |
| 4 | Shift computation in time, e.g., precompute |
| 5 | Store redundant state to speed-up expensive operations |
| 6 | Pass hints between layers and components |
| 7 | Don't be tied to reference implementations/models |
| 8 | Use efficient/predictable data structures |



Patterns for Communication Middleware



• Observation

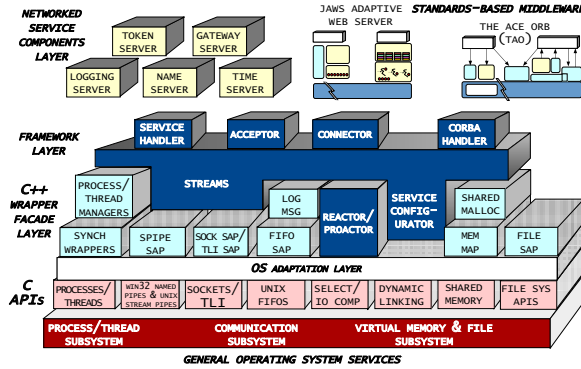
- Failures rarely result from unknown scientific principles, but from failing to apply proven engineering practices and patterns

• Benefits of Patterns

- Facilitate design reuse
- Preserve crucial design information
- Guide design choices



The ADAPTIVE Communication Environment (ACE)

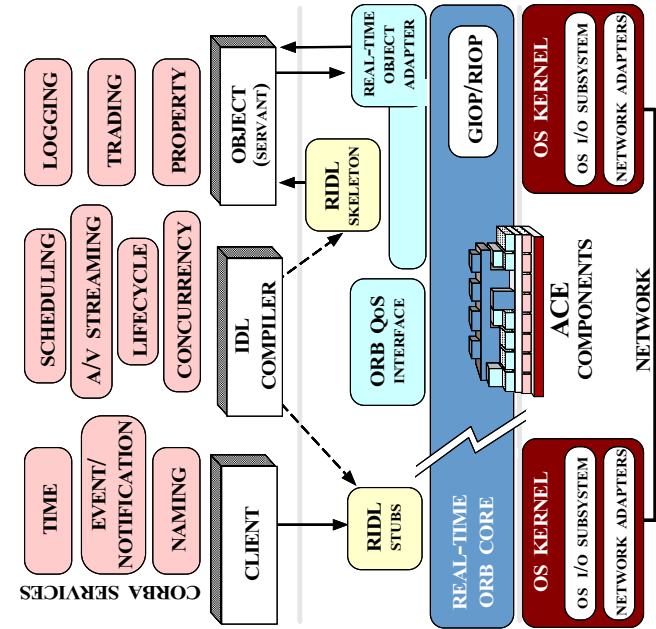


- **ACE Overview**
 - Concurrent OO networking framework
 - Available for C++ and Java
 - Ported to POSIX, Win32, VxWorks, Chorus, PharLap Tnt, *et al.*

www.cs.wustl.edu/~schmidt/ACE.html



The ACE ORB (TAO) and Its CORBA Object Services

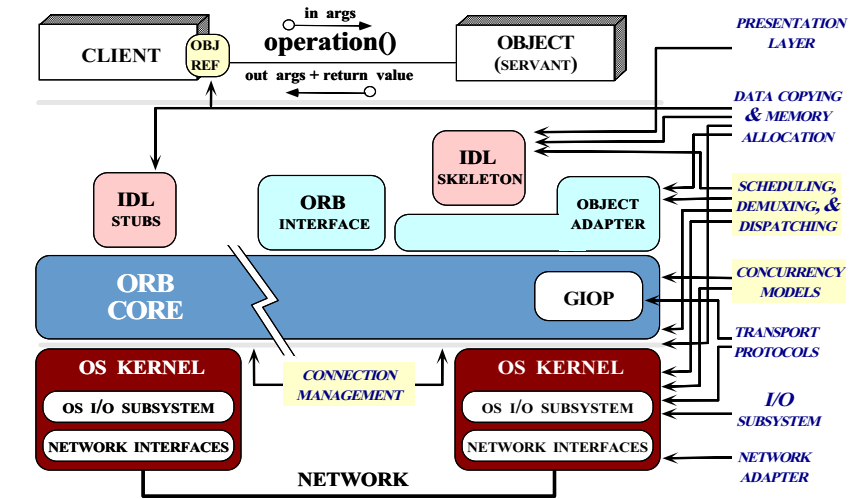


ACE and TAO Statistics

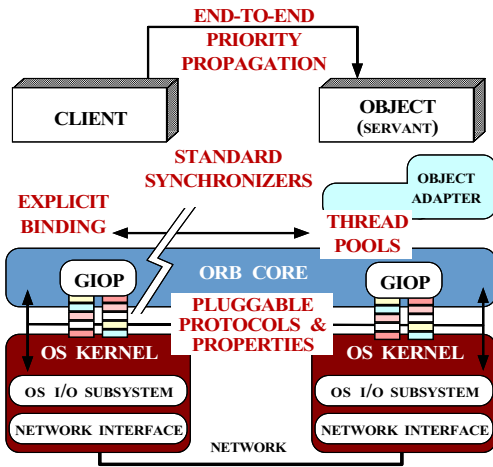
- Over 30 person-years of effort
 - ACE > 200,000 LOC
 - TAO > 125,000 LOC
 - TAO IDL compiler > 100,000 LOC
 - TAO CORBA Object Services > 150,000 LOC
- Ported to POSIX, Win32, VxWorks, *et al.*
- Large user community
 - www.cs.wustl.edu/~schmidt/ACE-users.html
- Currently used by dozens of companies
 - Bellcore, Boeing, Ericsson, Kodak, Lockheed, Lucent, Motorola, Nokia, Nortel, Raytheon, SAIC, Siemens, etc.
- Supported commercially
 - ACE → www.riverace.com
 - TAO → www.theaceorb.com



Real-time Optimizations in TAO



New TAO Features and Optimizations



New Features

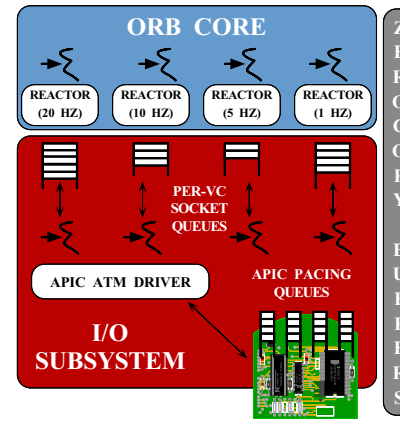
- Real-time CORBA
- Minimum CORBA
- CORBA Messaging
- Fault Tolerance

URL

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Integrating TAO with ATM I/O Subsystem



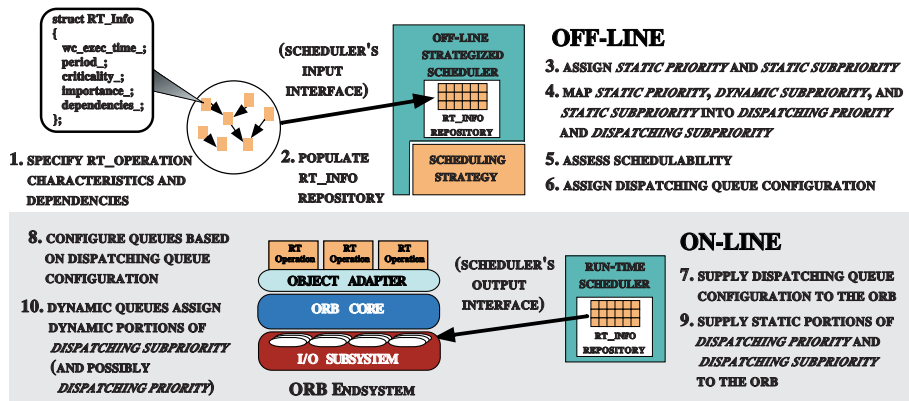
Features

- Vertical integration of QoS through ORB, OS, and ATM network
- Real-time I/O enhancements to Solaris kernel
- Provides rate-based QoS end-to-end
- Leverages APIC features for cell pacing and zero-copy buffering

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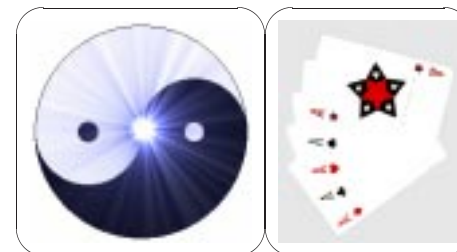
Strategized Scheduling Framework



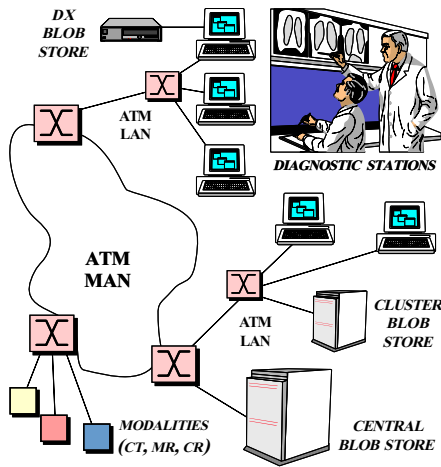
Use-cases for ACE and TAO

Domains

- Electronic medical imaging
- Network management
- Wireless personal communication systems (PCS)
- Real-time avionics mission computing
- Multimedia services
- Distributed interactive simulation



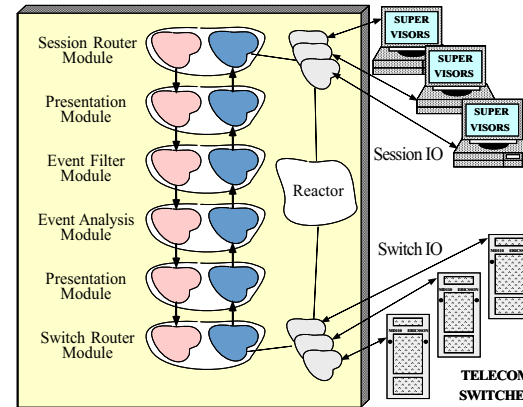
Applying ACE and TAO to Medical Imaging



- Domain Challenges
 - Large volume of "Blob" data
 - * e.g., 10 to 40 Mbps
 - "Lossy compression" isn't viable
 - Prioritization of requests
- URLs
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 - ~schmidt/av.ps.gz
 - ~schmidt/NMVC.html



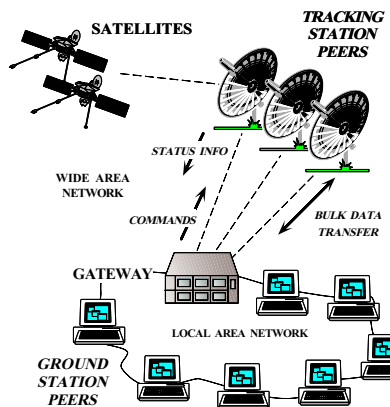
Applying ACE to Network Management



- Domain Challenges
 - Low latency
 - Multi-platform
 - Family of related services
- URLs
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 - ~schmidt/ECOOP-95.ps.gz



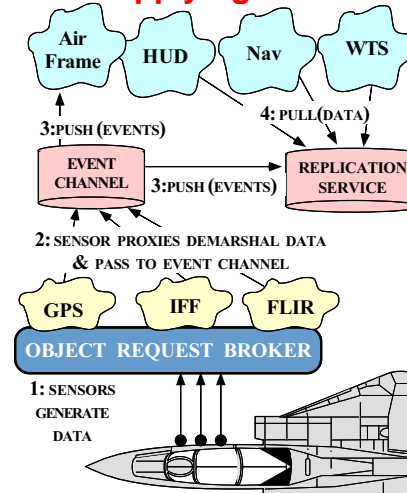
Applying ACE to Global PCS



- Domain Challenges
 - Long latency satellite links
 - High reliability
 - Prioritization
- URL
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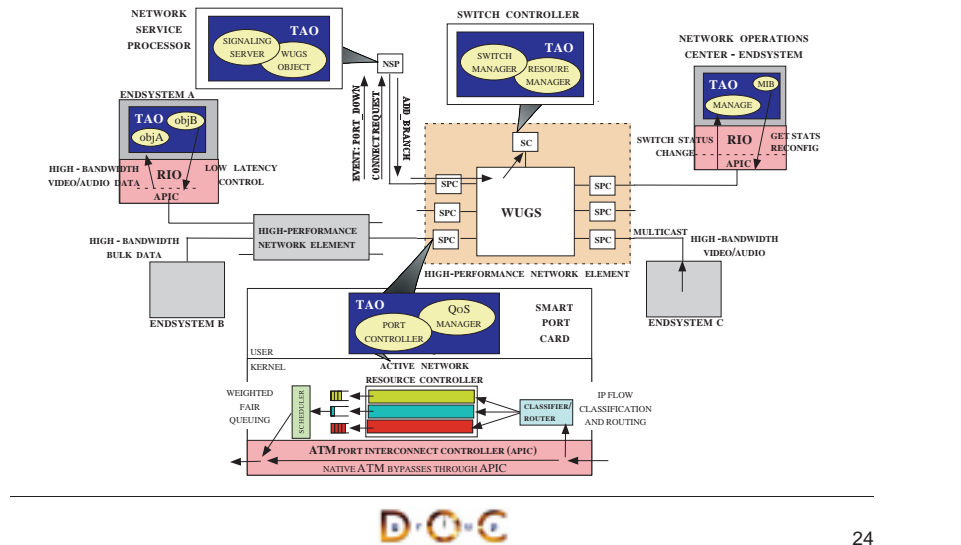
Applying TAO to Real-time Avionics



- Domain Challenges
 - Real-time periodic processing
 - Complex dependencies
 - Very low latency
- URL
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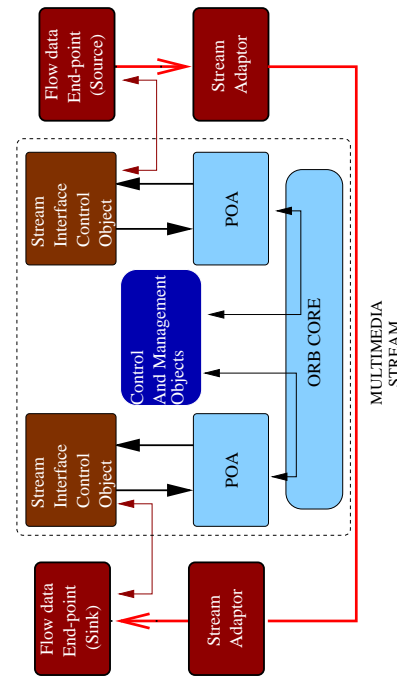


Open ATM Signaling & Control



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Audio/Video Streaming



Efficiency

- Sockets for data transfer to get high performance

Flexibility

- Uses CORBA for control messages and properties



Concluding Remarks

- Researchers and developers of distributed, real-time applications confront many common challenges
 - e.g., service initialization and distribution, error handling, flow control, scheduling, event demultiplexing, concurrency control, persistence, fault tolerance
- Successful researchers and developers apply *patterns*, *frameworks*, and *components* to resolve these challenges
- Careful application of patterns can yield efficient, predictable, scalable, and flexible middleware
 - i.e., middleware performance is largely an “implementation detail”
- Next-generation ORBs will be highly QoS-enabled, though many research challenges remain



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